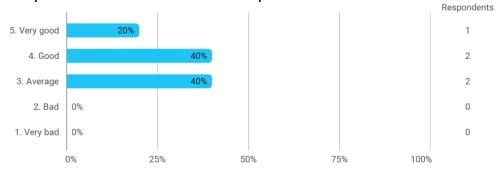


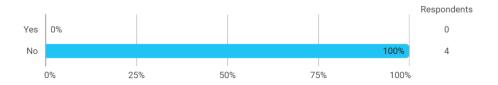
Measurement: Study programme evaluation F21

Semester: ITCOM6

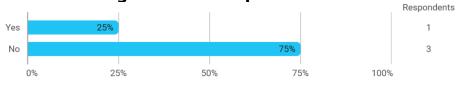
1. In general, how do you think the semester has proceeded?



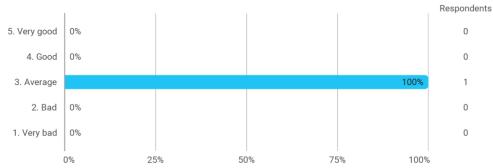
Audio Processing



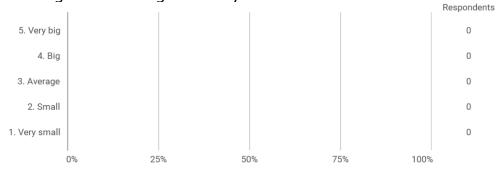
Theory and Practice of Game Design and Development



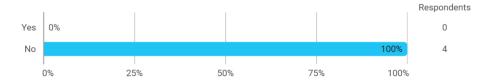
4. How do you assess the course as a whole? - You may include things like coherence between teaching and learning objectives, syllabus, the forms of teaching used, planning, pedagogical communication, practical execution and exam.



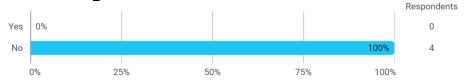
5. How do you assess your own effort in the course ? - You may include things like preparation, active participation in the teaching sessions, proposals for improvements of teaching and reading of the syllabus.



Business Law



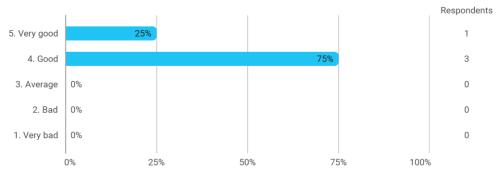
Ethngraphically Informed Design



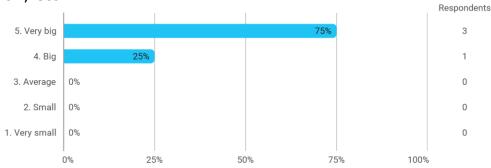
Project

24. In general, how do you think the project has proceeded? - You may include things like alignment of content and learning objectives, project subject,

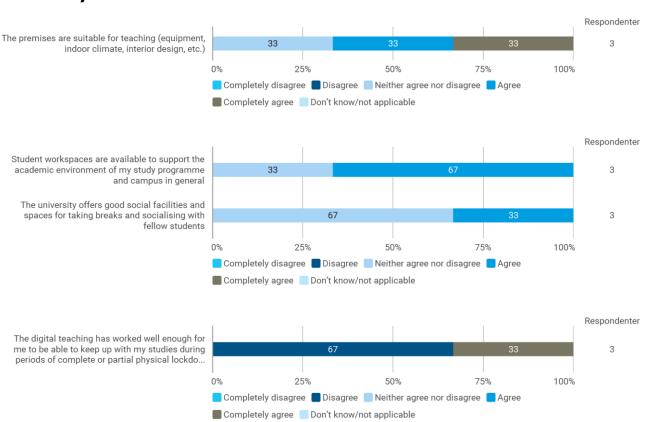
project supervision, coherence with courses (from this or former semesters), exam etc.

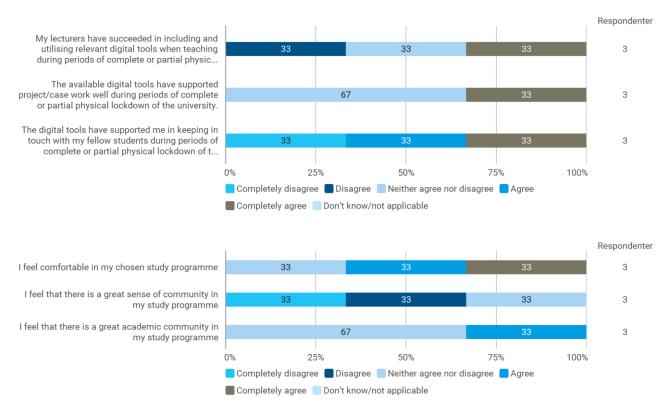


25. How do you assess your own effort during the project? - You may include things like preparation, active participation in the group work, knowledge sharing, collaboration, etc.

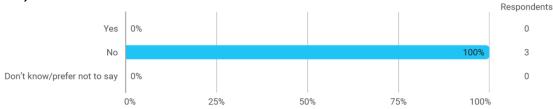


The Study Environment





Have you personally – during this semester – experienced or been a victim of offensive or abusive behaviour and/or discrimination during your studies (such as bullying, violence, sexual harassment, discrimination based on gender, ethnicity, etc.)?



Overall Status

