

Study board conclusions of the semester and teaching evaluation report	
Year:	2019
Campus	Copenhagen
Semester	MED6C
Coordinator:	Thomas Bjørner
Date:	14.11.2019

This document represents the public version of the evaluation of the semester. The document forms together with the semester and teaching evaluation report the basis of any adjustments to the semester's description, planning, execution and/or evaluation of the next iteration of the semester and are used by the coming semester coordinator and semester planning group.

The document also represents the study board's response to the students, teachers, coordinators and other interested parties about possible consequences of conditions that the students of the semester have pointed out.

The public conclusions and recommendations of the semester coordinator

Critical points are: A) Adjustments within specific courses (Technologies for Web and Social Media and Real time interface and interactions). B) To monitor and have a critical view on the high number of given 12's (27 students out of 45 were given this mark) for the project exam. C) The low response rate (21%) of the semester evaluation survey. Actions taken for improve C is looking into further organizational/ structural changes.

Conclusion of the study board

The Study Board (MSN) has processed the semester evaluation report and offers the following observations/conclusions:

- Student survey response rate: 11/52. This is disappointing. Please note that it is the responsibility of the coordinator for the subsequent semester to ensure that students take the survey regarding the previous semester
- It appears that the *Real-Time Interfaces and Interactions* did not run well in, and it appears that this is primarily due to having to harmonize with Aalborg. From spring 2019 this kind of harmonization is actually no longer mandatory and the local lecturer will have more freedom to individually design the course
- It would appear that the grading scheme employed for the *Theory and Practice in Game Design* and *Development* (with various parts being weighted into the final grading) needs to be evaluated carefully against the study plan and the semester description to avoid possible misinterpretations
- The *Technologies for Web and Social Media* course received quite negative feedback. It is clear that the implementation of this course needs to be looked in consultation with the department
- From the grade statistics there is clearly something wrong when 27/45 receive the grade of 12 at the project module exam. MSN, in collaboration with the censor corps, is very committed to combatting grade inflation at all levels
- From the grade statistics it would also appear that there still is a challenge in getting students to prioritize qualifying for the ordinary exam. The courses that require a hand-in for qualifying for the exam have upwards of 50% (*Ethnographically Informed* Design) of the students not qualifying for the ordinary exam.